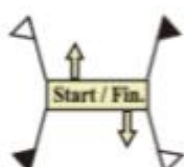
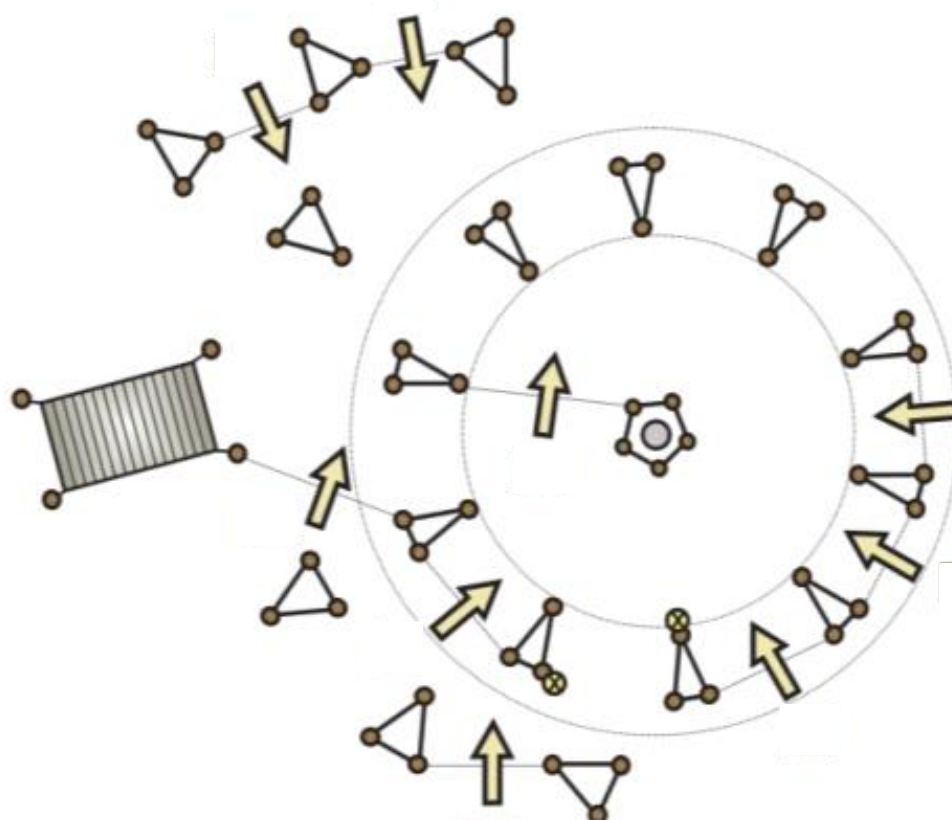


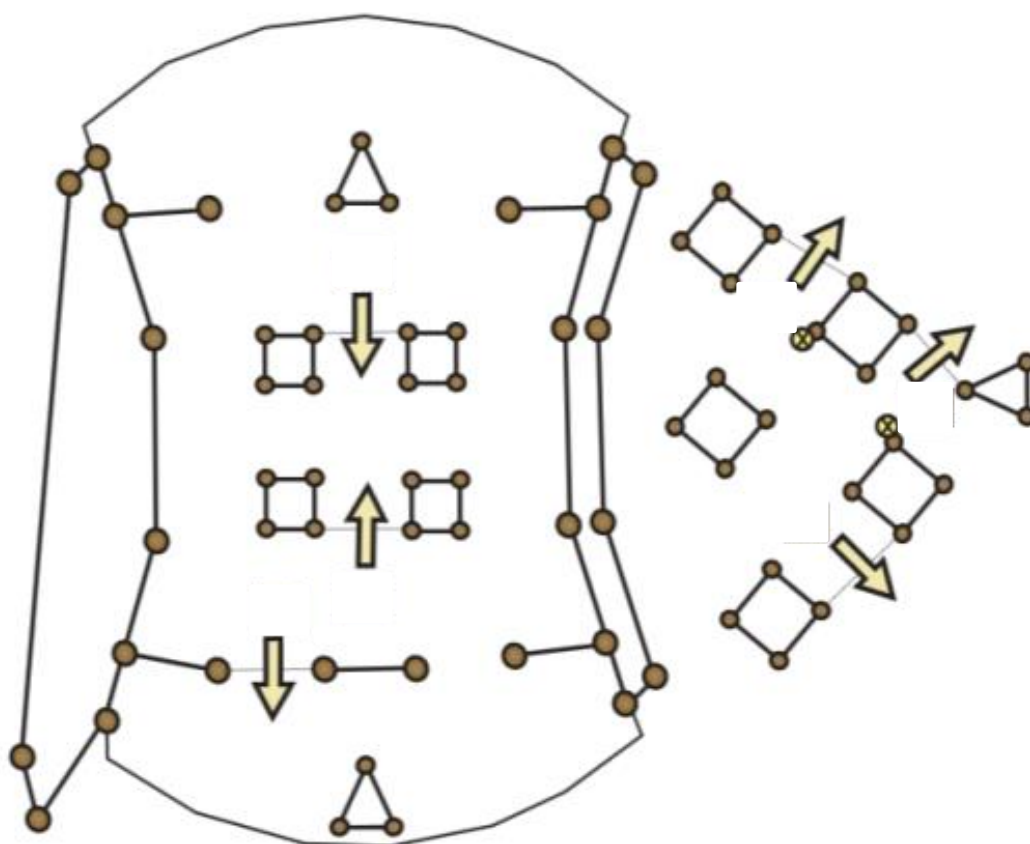
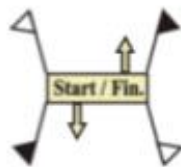
Hindernis / Obstacle 1. (Horses+Pony's)



⊗ = Knock down (2x)

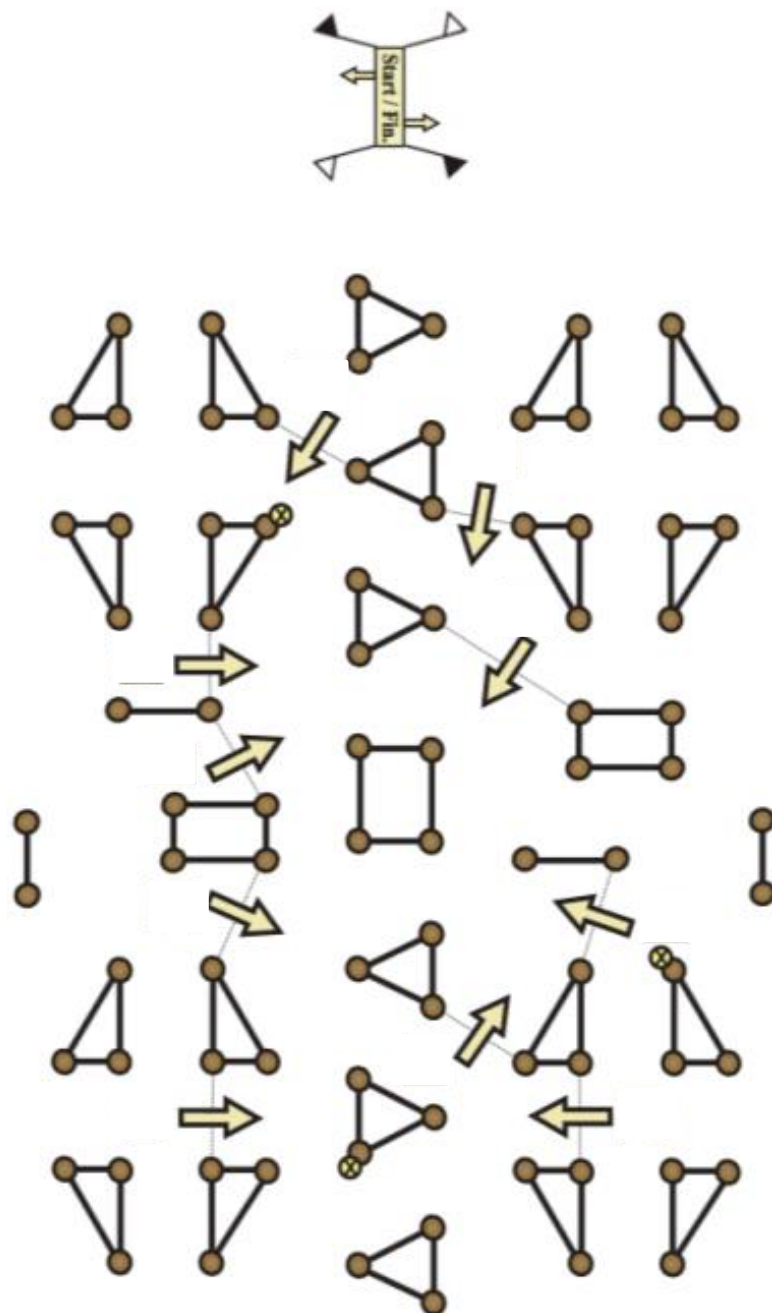
JRA

Hindernis / Obstacle 2. (Horses)

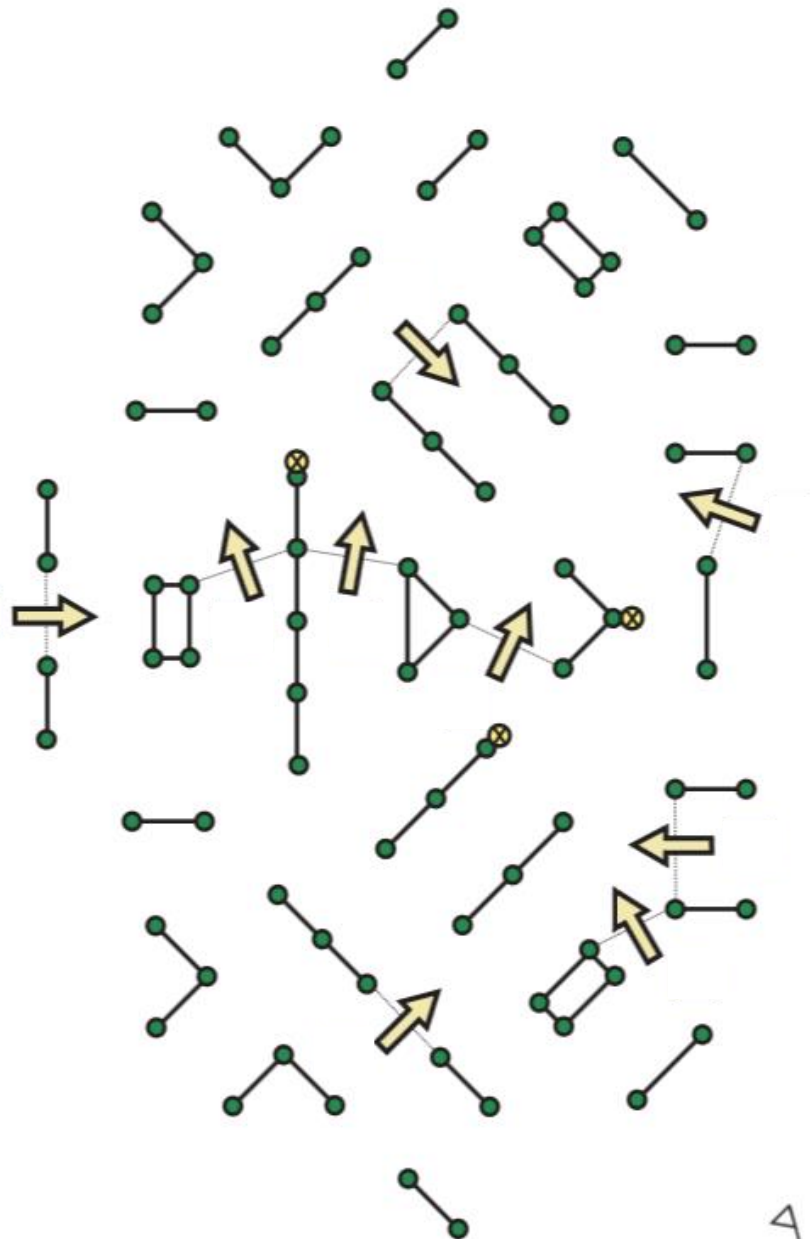


⊗ = Knock down (2x)

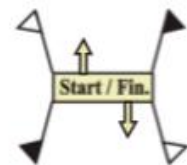
JRA

**JRA**

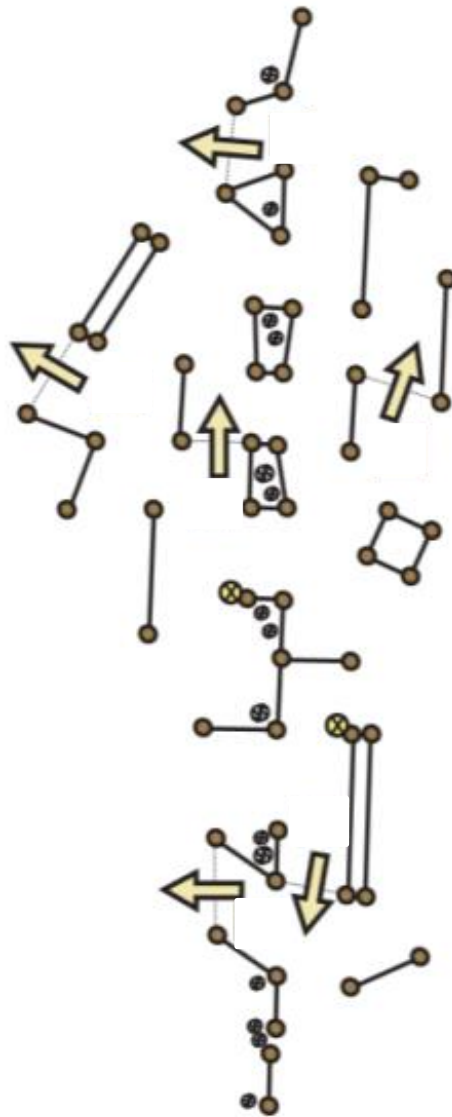
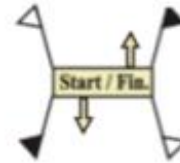
Hindernis / Obstacle 3. (Horses + Pony's)



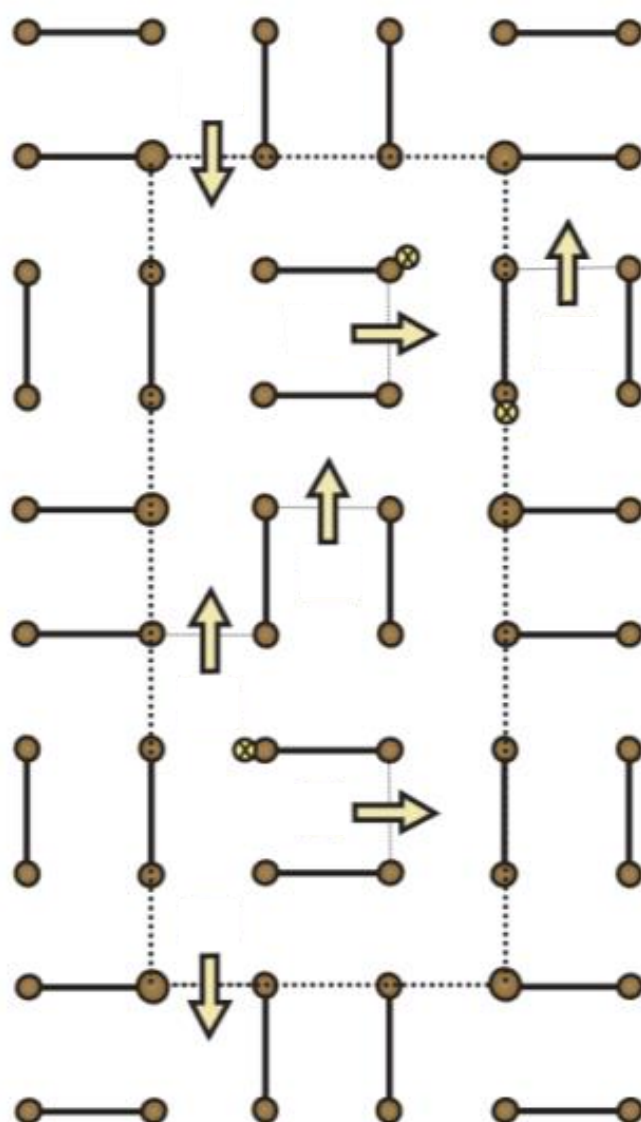
⊗ = Knock down (3x)



JRA

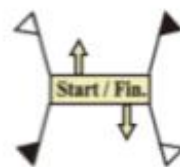
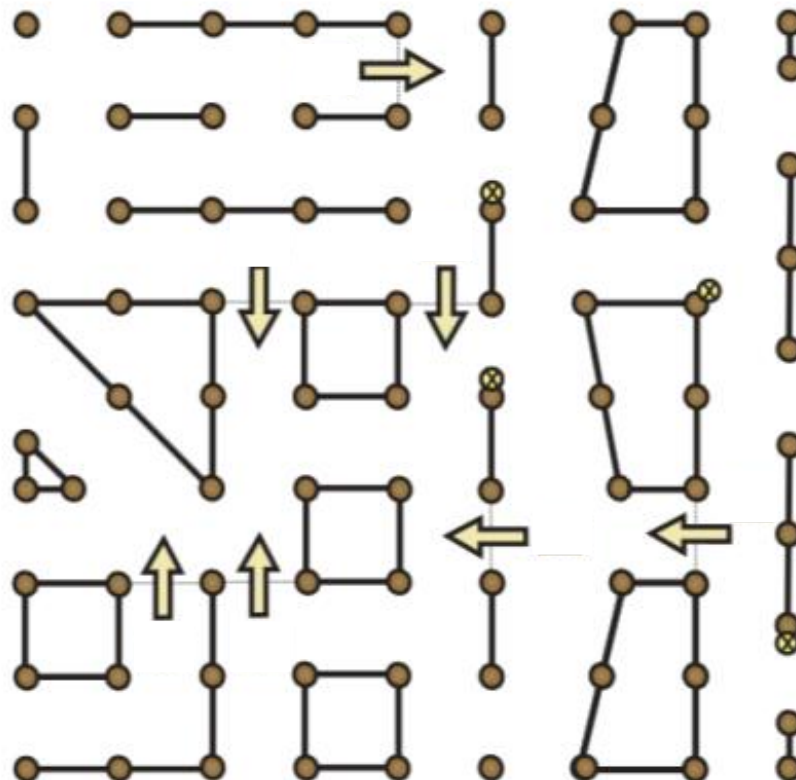
**JRA**

Hindernis / Obstacle 4. (Pony's) Hindernis / Obstacle 5. (Horses)



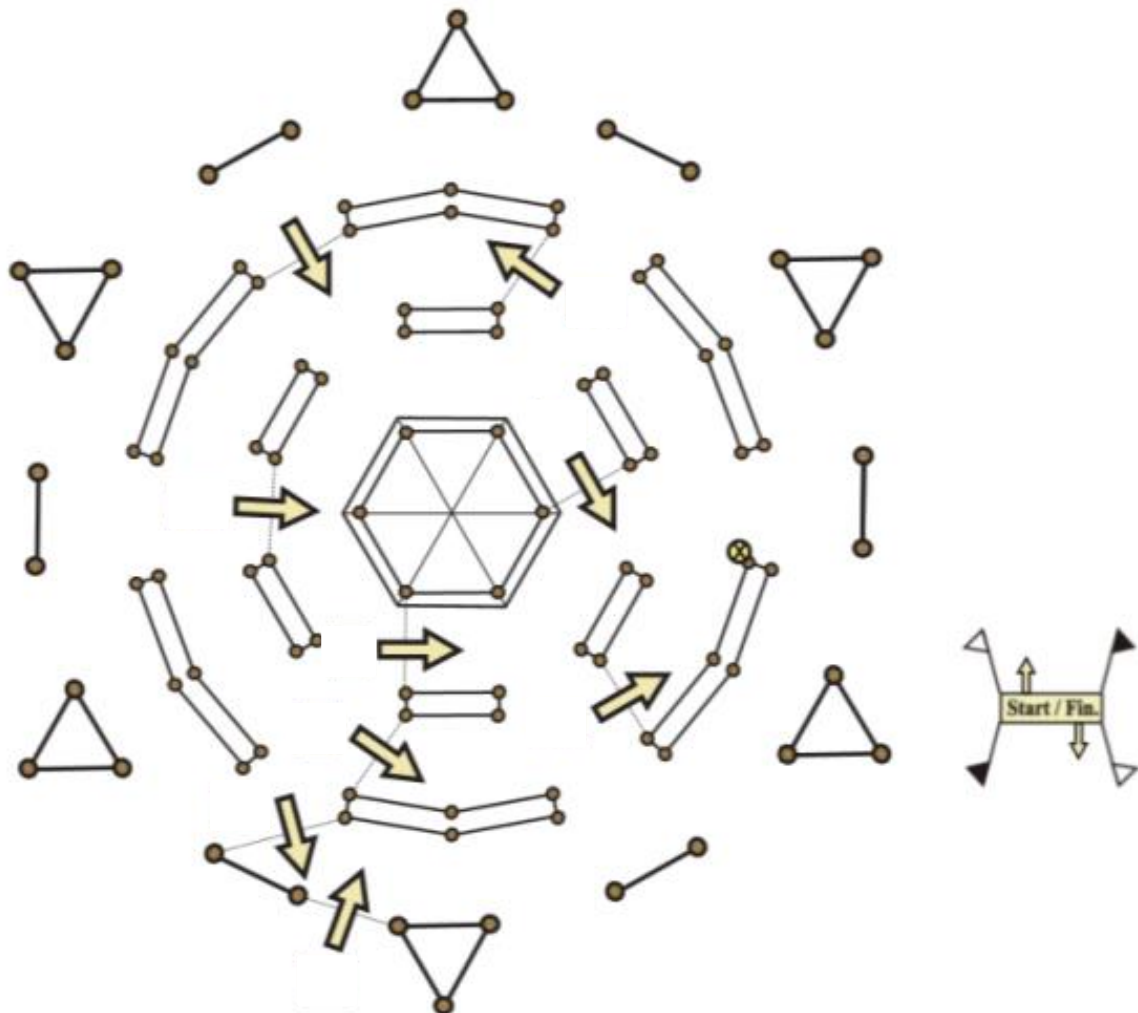
⊗ = Knock down (3x)

JRA

**JRA**

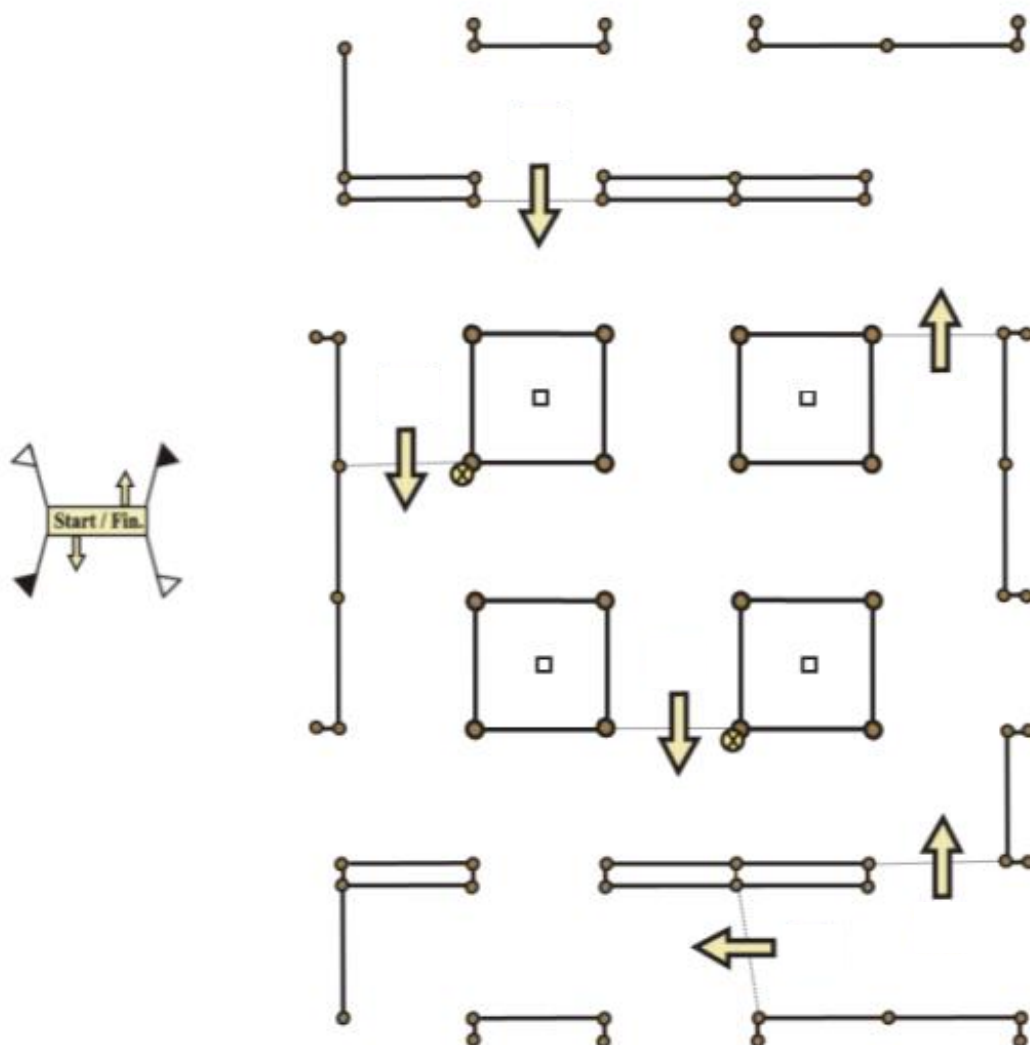


Hindernis / Obstacle 7. (Horses+Pony's)



⊗ = Knock down (1x)

JRA

**JRA**